

PAUL. N. THOMAS

I am a software developer working productively in dynamic environments. Fluent in Javascript, Java, Dart, PYTHON, HTML, PHP and CSS. I have worked with Quasar framework for mobile development, Vue.js for front-end web development, and Laravel & Django for backend development. Game development using Unity with accordance to Machine-Learning languages and AI algorithms.

EXPERIENCE

Bellinks finance Tabora— *Software Developer*

FEB 2023 - MAY 2023

- Developed Internal software systems for banking and loan management-remotely.

Conture Education Networking Initiative (CENI), — *Software Developer*

Nov 2022 - JAN 2023

- Developed system for managing school results, advertising job vacancies for teachers, facilitating teacher transfers, and selling courses-remotely.

PROJECTS

Conturetz— *school management sytem*(<https://conturetz.com>)

System for managing school results, advertising job vacancies for teachers, facilitating teacher transfers, and selling courses

- Web-App is available on the address www.conturetz.com

Bellinksfinance — ([Bellicksfinace](#))

Loan management system which is an ongoing development phase.

Tanzalearn — (<https://tanzalearn.com/>)

E-learning platform that I developed for a colleague using my own PHP FRAMEWORK which is available here:(https://github.com/Clavius4/2F-Fast_Framework/tree/master)

2F - Fast Framework - (https://github.com/Clavius4/2F-Fast_Framework/tree/master)

Is an MVC php framework that I developed with the mindset of developing web applications very fast. All you need is a composer installed and you're ready to go.

Tanzania

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JUNE 2023

Completed Mobile Application projects:

TIKSAVE: A video downloader for TikTok users available at

<https://play.google.com/store/apps/details?id=com.ravensstudio.tiksaveapp>

Four in a row: A mobile game app that involves two player game mode and the AI interaction.

https://play.google.com/store/apps/details?id=com.connectfourinarow&pcampaignid=web_share

Tictactoe: A mobile game app that involves two player game mode and the AI interaction.

<https://play.google.com/apps/internaltest/4701018822399391640>

SKILLS

Programming languages:

Javascript, Java, Kotlin, PHP, Python, Dart, Objective-C, C#.

Other Skills:

Reviewing, coding standards, eclipse, Java frameworks, requirements gathering, software documentation and version control systems.

Databases: Postgre, MySQL, MongoDB, SQLite3.

DevOps:

Docker, Git and Github, GitLab, TeamViewer, Gradle build tool and Groovy.

Operating Systems: Linux, ChromeOS, Windows and MacOS.

Frameworks and libraries:

Vue js, Quasar framework , Flutter, React Native, React, Firebase, Django, Springboot, Tailwind, Bootstrap css.

Tools: Figma, Adobe Suite, VSCode, Midjourney.

APIs:

LANGUAGES

English (Fluent),

Swahili (Fluent)

Twende —(<https://github.com/Clavius4/Twende/tree/main>)

An IA model that can be used to predict cost of an event.

Ttrader

(<https://colab.research.google.com/drive/1mfDHnPM PG8FEcmtiFVaAPg2IAUtozHwI?usp=sharing>)

An IA bot for trading stock markets with high accuracy.

EDUCATION

The University of Dodoma(UDOM)-Dodoma, Tanzania

OCT 2021 TO PRESENT

Bachelor of Science in Software Engineering

Sengerema, Mwanza: Sengerema *High School*

MAY 2021

High school education, Physics, Chemistry and Mathematics

ST. MARY's SEMINARY, Mwanza— *Secondary School*

NOVEMBER 2018

Secondary Education

Lumala English Medium Primary School, Mwanza – Primary school

SEPTEMBER 2013